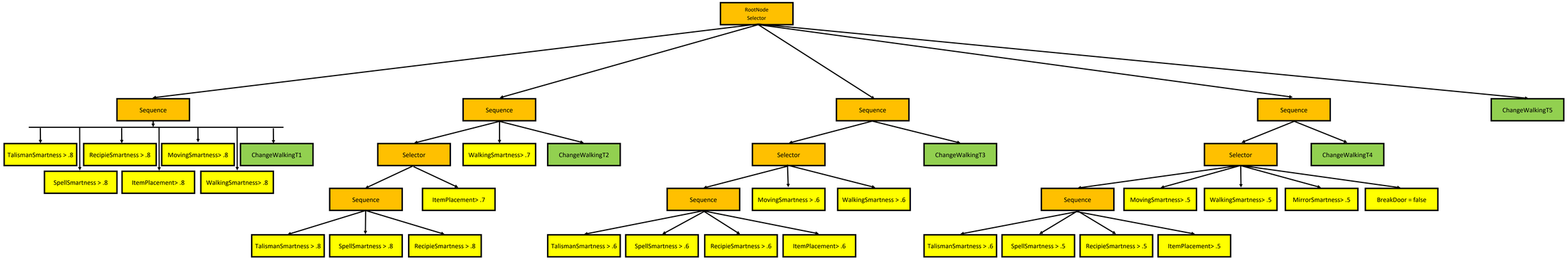
RootNode
Selector
Sequence
TalismanSmartness > .8
SpellSmartness > .8
RecipieSmartness > .8
ItemPlacement> .8
MovingSmartness> .8
WalkingSmartness> .8
ChangeWalkingT1
Sequence
Selector
Sequence
TalismanSmartness > .8
SpellSmartness > .8
RecipieSmartness > .8
ItemPlacement> .7
WalkingSmartness> .7
ChangeWalkingT2
Sequence
Selector
Sequence
TalismanSmartness > .6
SpellSmartness > .6
RecipieSmartness > .6
ItemPlacement> .6
MovingSmartness > .6
WalkingSmartness > .6
ChangeWalkingT3
Sequence
Selector
Sequence
TalismanSmartness > .6
SpellSmartness > .5
RecipieSmartness > .5
ItemPlacement> .5
MovingSmartness> .5
WalkingSmartness> .5
MirrorSmartness> .5
BreakDoor = false
ChangeWalkingT4
ChangeWalkingT5